



# BUREAU OF FIRE PROTECTION AUTOMATED CLEARANCE SYSTEM

Service Made FAST- EASY - RELIABLE (02) 426 0219 / 426 0246 www.bfp.gov.ph

# FSEC

APPLICATION FORM

## FIRE SAFETY EVALUATION CLEARANCE

|  |  |                  |               |
|--|--|------------------|---------------|
| <b>NAME OF OWNER</b>   |  |                  |               |
| <b>ESTABLISHMENT NAME</b>                                    |  |                  |               |
| TRADE NAME   |  | BUSINESS NATURE  |               |
| EXACT BUSINESS ADDRESS                                       |  |                  |               |
| LANDLINE/FAX   |  | CELLPHONE NUMBER | EMAIL ADDRESS |
| AUTHORIZED REPRESENTATIVE<br>(If Applicant is not the Owner) |  |                  |               |

### ATTACHED DOCUMENTARY REQUIREMENTS

- APPLICATION FORM FOR BUILDING PERMIT FROM THE OFFICE OF THE BUILDING OFFICIAL THREE (3) COMPLETE SETS OF THE FOLLOWING DOCUMENTS:
  - ARCHITECTURAL DOCUMENTS
  - PLUMBING DOCUMENTS
  - CIVIL/STRUCTURAL DOCUMENTS
  - ELECTRONICS DOCUMENTS
  - ELECTRICAL DOCUMENTS
  - SANITARY DOCUMENTS
  - MECHANICAL DOCUMENTS
  - FIRE PROTECTION PLAN
  - PHOTOCOPIES OF VALID LICENSES OF INVOLVED PROFESSIONAL
- 1 SET OF ESTIMATED COST OF THE BUILDING TO BE CONSTRUCTED/RENOVATED/MODIFIED AS REFLECTED IN THE BILL OF MATERIALS INCLUDING LABOR COST SIGNED AND SEALED BY THE DESIGNER/CONTRACTOR AND DULY NOTARIZED

**NOTE:** Incomplete documentary requirements will be returned to the applicant.

I hereby certify the correctness of the information provided above and the completeness of the attached documents.

\_\_\_\_\_  
SIGNATURE OVER PRINTED NAME

\_\_\_\_\_  
DATE

VERIFIED BY:

DATE RECEIVED

TIME RECEIVED

BFP-QSF-FSED-001 REV.00 (06.01.18)

**NOTE:** Authorized Representative must present an Authorization Letter and Copy of Owner's Identification Card

CONTACT INFORMATION: \_\_\_\_\_ email: \_\_\_\_\_

\_\_\_\_\_  
DATE

FOI Consuelo S Guevarra  
CUSTOMER RELATION OFFICER

CERTIFIED BY:

**FSEC**  
APPLICATION

**CLAIM STUB**